

# Simulations in Statistical Physics

## Course for MSc physics students

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October 8, 2013

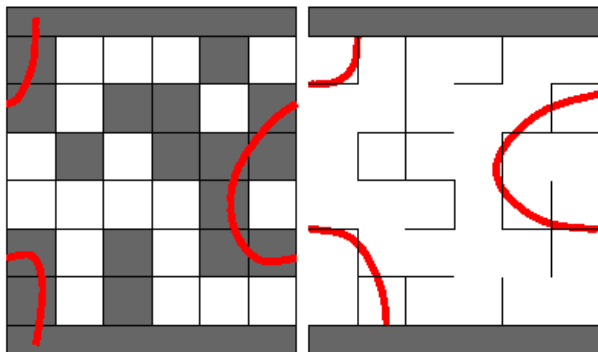
# Percolation



# Percolation

Behavior of **connected** cluster

- ▶ Site percolation
- ▶ Bond percolation



# Percolation theory

## Questions:

1. Is there a connected path from the top to the bottom?
2. Is there an infinite cluster in infinite systems?
3. What is the condition for it?
4. How many infinite clusters are there?

## Answers:

1. Depending on the parameters with certain probability
2. Depending on the parameters yes or no
3. There is a *critical* site, bond density.
4. Only 1!

# Percolation model

## Bond [site] percolation

- ▶ Let us have a lattice (network)
- ▶ Each bond [site] is occupied with probability  $p$
- ▶ (unoccupied with probability  $1 - p$ )
- ▶ A cluster is a set of sites connected by occupied bonds  
[A cluster is a set of occupied sites]

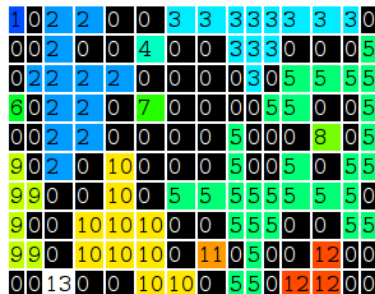
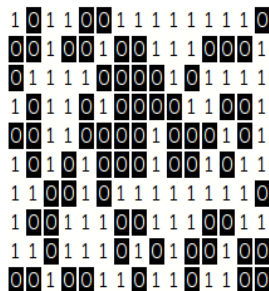
Numerical task: find clusters

# Percolation model



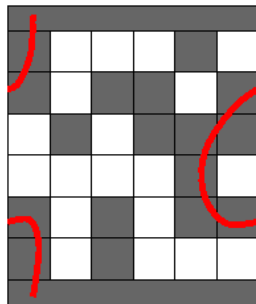
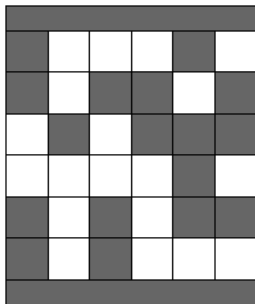
# Hoshen-Kopelman Algorithm

- ▶ Identify clusters
- ▶ Visit all sites
- ▶ Mark them with numbers



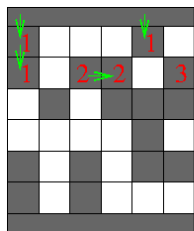
# Hoshen-Kopelman Algorithm

- ▶ Site percolation
- ▶ Helical boundary conditions
- ▶ Go through site in typewriter style
- ▶ Check left and above

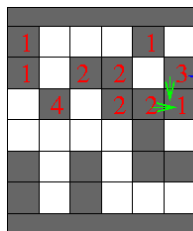




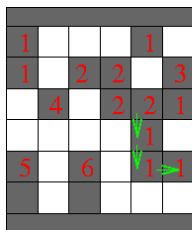
# Hoshen-Kopelman Algorithm



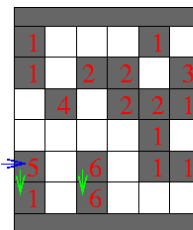
link[1]=1  
link[2]=2  
link[3]=3



link[1]=1  
link[2]=1  
link[3]=1  
link[4]=4



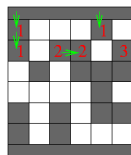
link[1]=1  
link[2]=1  
link[3]=1  
link[4]=4  
link[5]=5  
link[6]=6



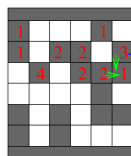
link[1]=1  
link[2]=1  
link[3]=1  
link[4]=4  
link[5]=1  
link[6]=6

# Hoshen-Kopelman Algorithm

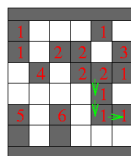
```
largest_label = 0;
for x in 0 to n_columns {
  for y in 0 to n_rows {
    if occupied[x,y] then
      left = occupied[x-1,y];
      above = occupied[x,y-1];
      if (left == 0) and (above == 0) then
        largest_label = largest_label + 1;
        label[x,y] = largest_label;
      else {
        if (left != 0) {
          if (right != 0)
            UNION(left,above);
          label[x,y] = FIND(above);
        } else
          label[x,y] = FIND(right);
      }
    }
  }
}
```



link[1]=1  
link[2]=2  
link[3]=3



link[1]=1  
link[2]=1  
link[3]=1  
link[4]=4



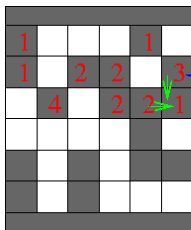
link[1]=1  
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# Hoshen-Kopelman Algorithm

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      else {
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          if (right != 0)
            UNION(left,above);
          label[x,y] = FIND(above);
        } else
          label[x,y] = FIND(right);
      }
    }
  }
}
```

```
int link[N];
```

```
int find(int x) {
  while (link[x] != x)
    x = link[x];
  return x;
}
```



link[1]=1

link[2]=1

link[3]=1

link[4]=4

```
void union(int x, int y) {
  int fx = find(x);
  int fy = find(y);
  if (fx < fy) link[fy] = fx;
  else link[fx] = fy;
}
```

# Hoshen-Kopelman Algorithm

- ▶ Go through lattice as typewriter
- ▶ Check neighbors
- ▶ Resolve conflicts by linking clusters together
- ▶ Original trick: use `link[]` array for cluster size measure
  - ▶ `link[]` positive: number of sites in the cluster
  - ▶ `link[]` negative: cluster is linked to on other cluster
  - ▶ Not necessary faster than a separate array for size

## Percolation on networks (graphs)

- ▶ Network is defined by nodes and links
- ▶ Two arrays:
  - ▶ `node[]` list of nodes
  - ▶ `link[i][]` list of links of node  $i$
  - ▶ `link[i][j]` is a link between  $i$  and  $j$
- ▶ Cluster: nodes connected with links
- ▶ Links can be directed `link[i][j]` is a link from  $i \rightarrow j$

# Stack (Verem – Hole/Pitfall)

- ▶ Last in first out (LIFO)
- ▶ Code:

```
int Stack_size = Hopefully_large_enough_number;  
int stack[Stack_size];  
int sp=0;  
  
void push(int item) {  
    stack[sp++] = item;  
    if (sp == Stack_size) enlarge_array(stack);  
}  
  
int pop() {  
    return(stack[--sp]);  
}
```

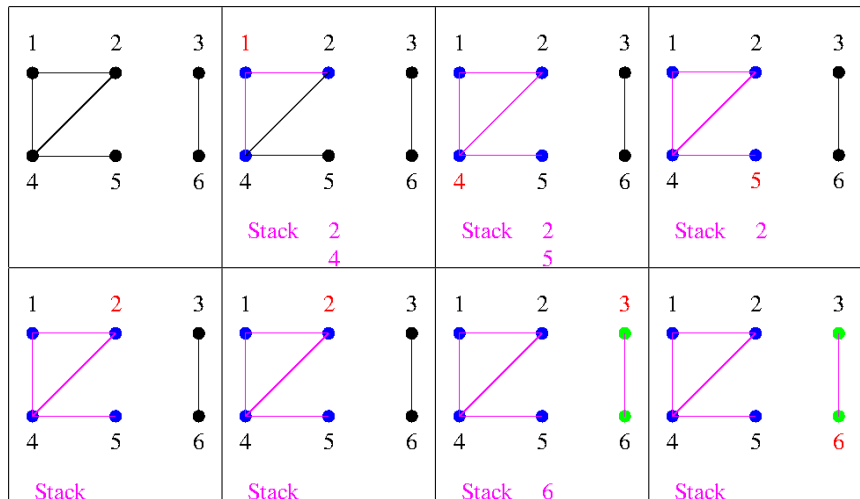
- ▶ Error handling?
- ▶ Size of the stack?



## Algorithm percolation on networks (graphs)

1. Go through each node
2. Put node in the stack
3. Get a node from the stack
4. Go through each unmarked link of the node
5. Put other end of links in the stack if it is not marked
6. Mark nodes
7. If the stack not empty Go to 3.
8. If the stack empty Go to 1.

# Algorithm percolation on networks (graphs)





# Algorithm percolation on networks (graphs)

```
int node[N];
int nlnk[N];
int link[N][N];
int stack[N];
int sp;
```

```
void percol() {
  int a,b,i;
  int cluster;
```

```
  sp = 0;
  cluster = 1;
```

```
  for (a = 0; a < N; a++) node[a]=0;
```

```
  for (a = 0; a < N; a++) {
```

```
    if (node[a] == 0) {
      stack[sp++] = a;
      node[a] = cluster++;
```

```
    }
    while (sp > 0) {
```

```
      i = stack[--sp];
```

```
      for (b = 0; b < nlnk[i]; b++) {
```

```
        if (node[b] == 0) {
```

```
          stack[sp++] = b;
```

```
          node[b] = node[a];
```

```
        }
      }
    }
  }
}
```

1. Go through each node

2. Put node in the stack

3. Get a node from the stack

4. Go through each unmarked link of the node

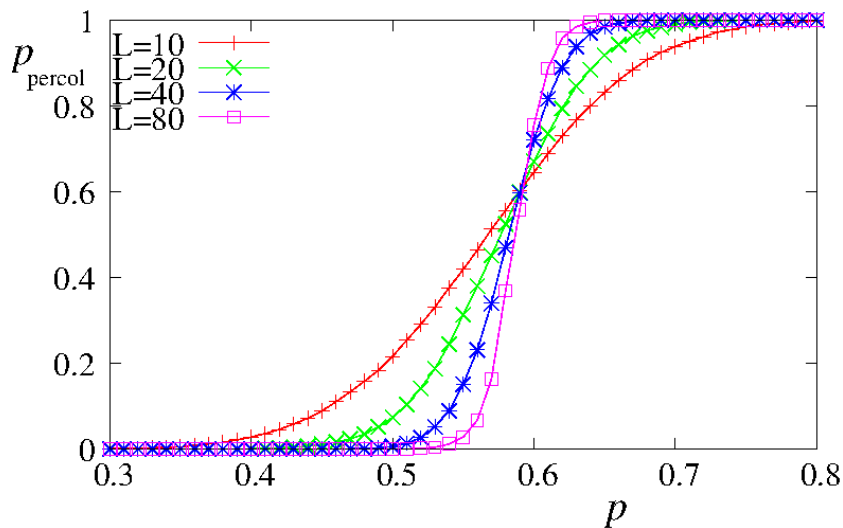
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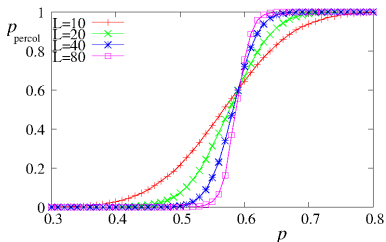
8. if the stack empty Go to 1.

## Result

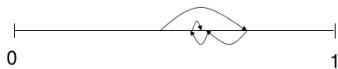


## Determine $p_c$

- ▶ From order parameter:

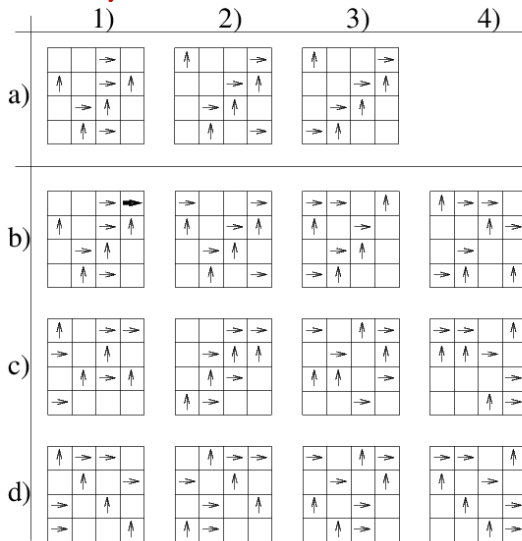


- ▶ Increase and decrease  $p$  by  $p/2$  to converge to  $p_c$
- ▶ Use the monotonicity of the percolation
- ▶ Same random number sequence can be generated!



# Monotonicity

Not always true!



9. ábra: Az a/1 helyen található konfigurációból kiindulva blokkolt határciklushoz jutunk (a/3). A b/1 helyen az a/1 konfigurációhoz hozzávettük még a vastagon kihúzott nyilat, így a b/1-ben a sűrűség nagyobb lett, mint az a/1-ben. Innét indítva a modellt Szabadon mozgó fázishoz jut (d/4).

# Ising-model

- ▶ Spins
  - ▶ Interact with external field  $h_i$
  - ▶ Interact with neighbors with coeff.  $J_{ij}$
- ▶ The Hamiltonian:

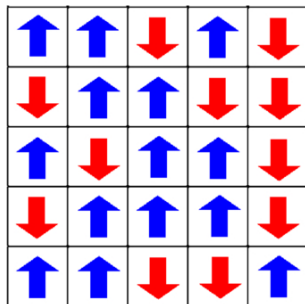
$$H(\sigma) = - \sum_{\langle i j \rangle} J_{ij} \sigma_i \sigma_j - \mu \sum_i h_i \sigma_i$$

- ▶ Order parameter magnetization

$$M = \sum_i \sigma_i$$

## 2D Ising-model

- ▶ 2 dimensions
- ▶ Homogeneous interaction:  $J_{ij} = J$
- ▶ No external field (for the time being)  $h = 0$



## Importance sampling

- ▶ Given a Hamiltonian  $H(\mathbf{q}, \mathbf{p})$
- ▶ We ask for the time average of a dynamics quantity at temperature  $T$

$$\bar{A} = \int A(\mathbf{q}, \mathbf{p}) P^{eq}(\mathbf{q}, \mathbf{p}, T) d\mathbf{q} d\mathbf{p}$$

- ▶ In the canonical ensemble

$$P^{eq}(\mathbf{q}, \mathbf{p}, T) = \frac{1}{Z} e^{-\beta H(\mathbf{q}, \mathbf{p})}$$

- ▶ If  $A$  depends only on the energy (often the case):

$$\bar{A} = \int A(E) \omega(E) P^{eq}(E, T) dE$$

Importance sampling is needed!

## Importance sampling

- ▶  $\omega(E)P^{eq}(E, T)$  has a very sharp peak (for large  $N$ )
- ▶ System spends most of its time *in equilibrium*
- ▶ Importance sampling:

Generate configurations with the equilibrium probability

- ▶ if configurations are chosen accordingly, then for  $K$  measurements:

$$\bar{A} \simeq \frac{1}{K} \sum_{i=1}^K A_i$$

How to generate equilibrium configurations?



# Metropolis algorithm

(Metropoli-Rosenbluth-Rosenbluth- Teller-Teller=MR<sup>2</sup>T<sup>2</sup> algorithm)

- ▶ Sequence of configurations using a Markov chain
- ▶ Configuration is generated from the previous one
- ▶ Transition probability: equilibrium probability
- ▶ Detailed balance:

$$P(x)P(x \rightarrow x') = P(x')P(x' \rightarrow x)$$

- ▶ Rewritten:

$$\frac{P(x \rightarrow x')}{P(x' \rightarrow x)} = \frac{P(x')}{P(x)} = e^{-\beta\Delta E}$$

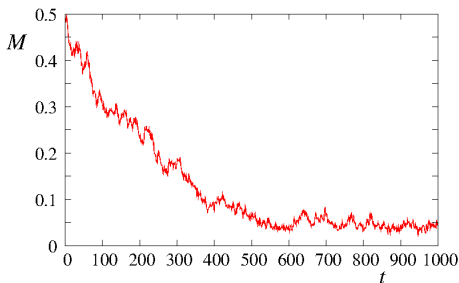
- ▶ Only the ration of transition probabilities are fixed

## Characteristic time

- ▶ Equilibrium: system is stationary.
- ▶ We can measure after relaxation time
- ▶ New measurement after correlation time

$$\phi_{EE}(t) = \frac{\langle E(t')E(t'+t) \rangle - \langle E \rangle^2}{\langle E^2 \rangle - \langle E \rangle^2}, \quad \tau = \int_0^\infty \phi_{EE}(t) dt$$

- ▶ Sample with intervals  $\Delta t > \tau$



# Metropolis algorithm

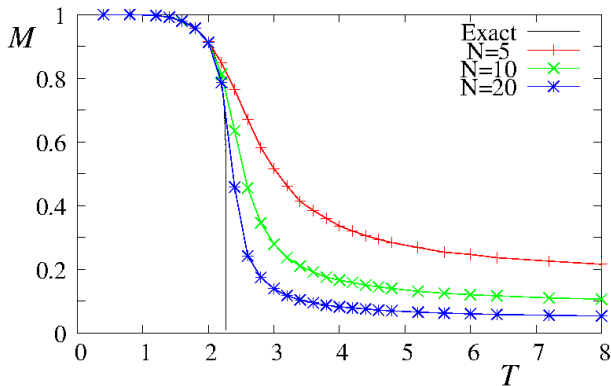
Recipes:

- ▶ Choose an elementary step  $x \rightarrow x'$
- ▶ Calculate  $\Delta E$
- ▶ Calculate  $P(x \rightarrow x')$
- ▶ Generate random number  $r \in [0, 1]$
- ▶ If  $r < P(x \rightarrow x')$  then new state is  $x'$ ; otherwise it remains  $x$
- ▶ Increase time
- ▶ Measure what you want
- ▶ Restart

# Finite size effects

## Magnetization 2d lattice Ising model

- ▶ Determine critical temperature
- ▶ Determine critical exponents
- ▶ System size dependence???



## Finite size scaling

- ▶ Correlation length

$$\xi \propto |T - T_c|^{-\nu}$$

- ▶ If  $L$  is finite  $\xi$  cannot be larger than  $L$

$$L \propto |T(L) - T_c|^{-\nu}$$

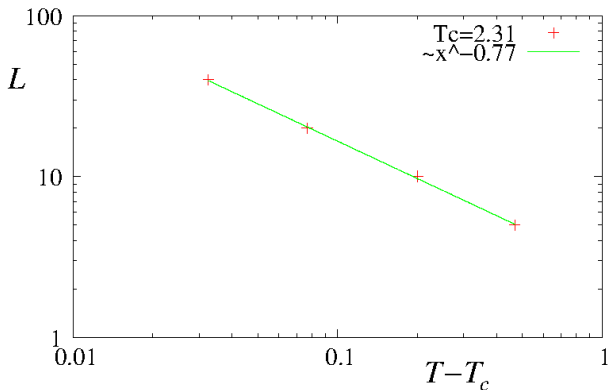
- ▶ The position and the width of the transition

$$|T(L) - T_c| \propto L^{-1/\nu}$$

$$\sigma(L) \propto L^{-1/\nu}$$

## Three parameter fit: Ising model

- ▶ Theory:  $\nu = 1$ ,  $T_c \simeq 2.27$



# Finite size scaling: Ising model

► Theory:  $\nu = 1$ ,  $T_c \simeq 2.27$

